

Frank Oyer

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RECENT EXPERIENCE

GSW Worldwide, Columbus Ohio — Senior Developer

December 2015 - January 2018

Work directly with Account Executives to build and maintain software written with a number of tools. I work with our pharmaceutical brands where all software is subject to medical-legal review to comply with the FDA and other applicable laws. I also prototype and develop software using the latest technology including Virtual Reality, specifically built for tradeshow and in house projects. Technologies used range from: HTML/CSS, Javascript, PHP, Objective-C, C++, Unreal Engine, and more.

Duet Health, Columbus Ohio — Mobile Developer

November 2013 - December 2015

Maintained and developed over 20 native iOS applications in the healthcare industry. Managed multiple projects simultaneously. Fast past atmosphere.

Convex Capital of Engauge, Dublin Ohio — Web Developer

February 2011 - November 2013

Developed in house browser extension and back-end for all major web browsers natively. Development and maintained a number of websites related to lead generation. Technologies used PHP, HTML, CSS, Javascript. Wordpress, drupal, Codeigniter.

EDUCATION

The Ohio State University, Columbus Ohio

Fall 2003 - Spring 2005

Undergrad studies for Computer/Science Info.

TECHNICAL SKILLS

PHP, HTML, Javascript, Perl, CSS, MySQL, Objective-C, Git, Perforce, 3d Studio Max, Photoshop and Unreal Engine.

I also have experience using the following technology but are not limited to, the following: Sys admin (linux/windows), apache/nginx, C/C++, C#, .NET, Python, Ruby, Arduino SVN, illustrator.

PROJECTS

Kids Meal Deals, LLC.

KidsMealDeals.com was built in PHP on CodeIgniter with a MySQL database. The iOS app is natively written in Objective-C. KMD Drives between 30,000-60,000 unique visitors to our network of kids eat free websites each month. Our recent iOS Mobile app brings in 100+ new users a day with a daily active user count of 700. "Kids Eat Free" app on iOS Store.

Simulacra Technologies & OC Game Studio

OC Game Studio and Simulacra Technologies are companies I co-founded. OC Game Studio developed and released its first PC title in November of 2016 on Steam "Sphere Complex". Simulacra Technologies was founded to develop VR training software and is currently developing "Law Enforcement Simulator".

Columbus Ohio Unreal Engine Meetup

I host a meetup.com group for Unreal Engine developers in Columbus. We regularly meetup to discuss the latest technologies and development in the gaming and software industry. The group is sponsored by Epic Games (The developers of Unreal Engine).